Geopolymer Camp 2014

Can geopolymers be used in the production of finished sculptures

Brian Day



Isabella head buff clay after firing – life size



Isabella before firing



Typical armature for a full size head



Charity on armature



Daisy in terracotta



Gaelin figure – no armature needed



Larger figure – needs an armature which can not be removed later



Figure armature

Three aspects to consider

- Artistic allow the sculptor to develop his work with ease
- Technical problems with materials and processes
- Aesthetic aiming to please the viewer

Artistic goals

- Allow sufficient time to complete work
- Allow corrections adjustments and revisions
- Allow control of fine detail and overall form
- Not too soft nor too hard correct plasticity

Clay is very good at these

Technical constraints

- Soft clay is weak it cannot support a heavy piece above a thin piece – head above neck
- Sometimes need an armature
- Clay needs firing to become permanent ceramic
- Armature needs removing before firing possible for head
 but very difficult for a figure
- Needs firing at 1300 C for several hours
- Hard to find a large kiln for large pieces
- Sometimes necessary to take a mould and cast the final work – in plaster, resin or metal (bronze)
- May need surface treatment to become weatherproof
- Clay shrinks 8% on drying and another 8% on firing



Bronze foundry workers



The result before cleaning and reworking



Terracotta from ancient Egypt



Terracotta Rodin by Carrier Belleuse



Terracotta scene from last years Christmas party by Carrier Belleuse

Aesthetic aspects

- Finished sculpture must be pleasing to the viewer the paying customer
- People like bronze but that is very difficult and expensive
- 5000 euro for a head artist 10% foundry 90%
- Colour, texture, shine
- Stone effects and metal effects are possible with waxes

Scope for geopolymer materials

- Creative process perhaps clay is best
- Therefore need to make a mould from the clay master and then cast in GP
- This allows multiple copies of a work
- Possibilities for different colours, textures, stone effects or metallic effects
- May be best suited to compact forms rather than large thin forms – easier to make a mould

Goals

 Imitate the best classical media – bronze, stone, terracotta etc

Or take advantage of new freedoms



Ahmenotep III in stone ftom British Museum



Portrait and model



Full body wax! Bronze wax finish